

Jacob Stone

3D Artist

816.721.2658

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Software

Autodesk Maya

- Modeling
- Texturing
- Lighting

Autodesk 3ds MAX

- Modeling
- Texturing
- Lighting

zBrush

Headus

Xnormal

Adobe

- Photoshop
- Illustrator
- InDesign
- After Effects

Work Experience

Stumptown Game Machine Contract Artist

07/11-09/11

- Modeling
- Texturing

Sony Online Entertainment Contract Artist

06/11

- Modeling
- Texturing

Production Experience

Sony Mentorship Program

- 2011- Modeling
- Texturing
- UI Creation
- 2010- Modeling

Global Game Jam

- 2011- 2D Artist
- 2010- Modeling
- Level Design

Education

Art Institute of Portland- Game Art and Design

10/08-12/11

Additional Work/ Miscellaneous

AiPD Student Action Committee

12/11-12/11

Game Art and Design Representative

Art Institute of Portland Student Worker

02/09-12/11

- Autodesk Maya Tutor
- Walksafe Associate

Circuit City Sales Associate

08/07-02/09

